

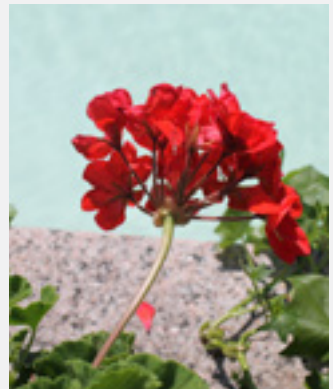
DAWSON COLLEGE SUMMER CAMPS

2020



2020 Schedule

F/Start Photo	July 6 to July 31	9:30 a.m. to 4:30 p.m.	\$340 Weekly	Age 11-16 years
Naturehood	July 6 to July 10	9:00 a.m. to 4:30 p.m.	\$285* 1 Week	Age 8-12 years
Video Game Design	July 27 to Aug. 7	9:30 a.m. to 4:30 p.m.	\$1200 2 Weeks	Age 15-17 years



F/Start Photo Camp

The F/Start camp offers digital photography at the beginner, intermediate and advanced levels. It also includes hands-on activities, time in computer labs, opportunities to take part in on-site photography outings in the Montreal area (e.g., museum visits, park outings, etc.).



LEVEL 1

This course is an introduction course to digital photography. Students will learn to understand and creatively use their digital cameras, edit and enhance their images using imaging software (Lightroom), as well as an introduction to composition, the creative process and daily artistic journaling.

LEVEL 2

This is an intermediate level course in digital photography. Students will learn to apply elements of design, composition and creative intent to further master their digital cameras and learn advanced Lightroom techniques. A portion of this week is also dedicated to studio photography exploring portraiture, still life and light painting.

ADVANCED

With a more specific focus on film photography, students will learn analog photographic processes, such as loading pinhole and 35mm film cameras and developing images in the darkroom. A portion of this week will also cover advanced techniques using flash photography and other advanced digital concepts. Students entering this course will be pushed to explore their creative side and make pictures that express their reaction to the world.

Supplies and Miscellaneous Materials needed for F/Start Digital Weeks 1, 2 and Advanced

On your first day of camp please come prepared with the following materials:

- A notebook or paper and pen for taking notes.
- A USB key (4 GB or larger)
- Digital Camera (no cell phone cameras), manual controls are preferable
- Camera memory card
- USB cable for camera to computer connection or USB memory card reader (preferable)
- Extra set of camera batteries
- Battery charger

*For this summer only, reduced rate due to a grant subsidy.

Naturehood Camp

Naturehood inspires urban residents to connect with Nature through interpretive walks, games, art activities, and exploration. In 2017, the program was piloted by Nature Canada through the Earthvalues Institute, a non-profit organization specializing in developing Nature as mentor educational programs. Naturehood became part of a series of activities that collectively make up Dawson's Living Campus initiative, where the campus grounds, infrastructure and building environment are used as a classroom.

Program objectives are to:

- Increase awareness of and respect for urban wildlife.
- Create an emotional and physical safe space for children to explore Nature.
- Authentic use of "Nature as a Mentor" theme throughout, to increase literacy of all kinds (speaking, writing, listening, reflecting, arts, science).
- Integrate the concept of Sustainable Happiness (well-being for all, sustainably) in program development; to instill in children to do their best without the need to be the best in activities (character development).
- Balance feeling vs knowing and information vs wonder & awe as integral components to Nature interpretation.

Supplies and Miscellaneous Materials needed for Naturehood camp

On your first day of camp please come prepared with the following materials:

- Running shoes and comfortable clothing (closed shoes are mandatory)
- A hat
- Sunscreen (Student will re-apply after lunch)
- A pair of rubber boots (students will be spending time outdoors rain or shine).
- Reusable water bottle

** Pens, booklets and equipment for activities will be provided by the Naturehood team at camp.



Video Game Design Camp

The Camp helps students develop the skills and knowledge to explore the exciting world of gaming and to produce their own works.

It is our mission to give adolescents the opportunity to work together on a technically challenging game design project. We are also committed to supporting their artistic growth by creating a supportive and encouraging environment that fosters creativity and innovation.

Campers can expect to be intellectually and creatively challenged in a positive, energetic environment. They will gain an overall knowledge of the game development process. The camp introduces fundamental concepts of game design with both physical and digital tools. Over the course of the two weeks, campers will learn how to design a game, create a prototype, use player feedback, and make their own game using the Construct 3 Game Engine.

Supplies and Miscellaneous Materials needed for Video Game Design camp

On your first day of camp please come prepared with the following materials:

- A USB key (1GB or larger)
- Medium size Notebook (This will be used for sketching/planning; campers preference as to the type: lined, grid, dot or blank paper)
- Pens, Pencils, Highlighters
- Headphones

FAQ

HOW DO I REGISTER?

- To register you must download the form on our web page: www.dawsoncollege.qc.ca/summer-camps
- Fill it out, print it, sign it and then return it to us by email, fax or in person.
- (Please save the Registration Form to your desktop and then proceed to fill out the desktop copy).
- To be officially registered, the registration form must be filled out & signed by the parent/s or legal guardian, and by the camper.
- Full payment due with registration.

WHEN IS THE DEADLINE TO REGISTER?

You have until 48 hours prior to the start date space permitting.

DO YOU HAVE TO BE A QUEBEC RESIDENT TO REGISTER?

No you do not, however if the camper does not have a Quebec Medicare card you must provide us with proof of private insurance for the child.

DO I NEED TO SUBMIT DOCUMENTATION WHEN APPLYING?

No, unless you are not a Quebec Resident all the information we require is on the completed registration form.

WHEN AND HOW WOULD I BE NOTIFIED IF A CAMP HAS BEEN CANCELLED?

We reserve the right to cancel a camp session up until 48 hours prior to the start date. You would be notified by email and/or telephone.

WHAT IS THE REFUND POLICY?

- Fees will be fully refunded if the College cancels the session.
- 80% of the fee will be refunded if the College receives written notification **2 weeks prior to the beginning of the session.** In all other cases, fees are non-refundable.
- Fees are also **non-refundable** if the camper is sent home as a result of breaking camp rules, (after discussion with parent/guardian).
- Due to the nature of these camps CTD reserves the right to cancel a camp session up until **48 hours prior to the start date.**

ARE THERE AFTER CAMP SERVICES PROVIDED?

No, please make arrangements accordingly.

WHAT HAPPENS IF A CAMPER CANNOT ATTEND A CLASS?

If your child is unable to attend a day of camp you must notify the CTD office at 514- 933-0047 before the daily start time of the camp.

WHAT HAPPENS IF A CAMPER HAS TO LEAVE EARLY?

In the event that the camper must leave camp before 4:30 p.m., the camp must receive a written notification at ctd@dawsoncollege.qc.ca before 9:00 A.M. and must also provide a permission letter to the instructor, signed by a parent or guardian.

After 9:00 A.M., please notify the CTD office immediately at 514 – 933-0047.

IS SUPERVISION PROVIDED FOR THE CAMPERS?

- **F/Start Camp:** During lunch hours the F/start team will remain in the classroom to eat their lunch. Campers can either stay in the classroom or they can go to Alexis Nihon to purchase their lunch. Campers are not allowed to go anywhere other than Dawson property or Alexis Nihon. If you would rather that your child remains in the classroom during lunch hour, please let us know.
- **Naturehood Camp:** All campers must be signed in and out of the building. Furthermore, campers are not permitted to leave the premises of Dawson College during lunch hour. Supervision will be provided.
- **Video Game Design Camp:** During lunch hours, campers can either bring a packed lunch and stay on the Dawson College premises or they can go to Alexis Nihon to purchase their lunch. Campers are not allowed to go anywhere other than Dawson property or Alexis Nihon.

IS LUNCH PROVIDED FOR THE CAMPERS?

No. Campers are to bring a packed lunch and 2 snacks everyday if they are not purchasing lunch at Alexis Nihon (please remember reuse, reuse and recycle – thank-you!).

DO CAMPERS GO ON OUTINGS?

Yes, one to two outings during the week.

- All campers should come prepared with bus/metro tickets for outings.
- All campers must dress according to the weather. A hat and sunscreen are strongly advised for all outdoor activities.

IS THERE AN EXHIBITION OF STUDENT'S WORK?

Yes, our evening showcase will be held at 4:00 P.M. on Friday, on the last day of the camp at Dawson College. Family and friends are welcome.

DO CAMPERS NEED TO PURCHASE SUPPLIES FOR THE CAMPS?

Yes, please contact us to confirm that the camp is running before making any purchases.

Visit our website for more information
and to download the registration form.

dawsoncollege.qc.ca/summer-camps



Follow us on Facebook!



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Atwater

CTD reserves the right to make changes to the information contained on this booklet without prior notice, including the revision or cancellation of the camps.