You are choosing to develop an educational experience (instructional strategy) to be used on-line because this delivery mode will either enable, enhance or transform the pedagogical experience when compared to in-person instruction. This form may be helpful as you design the educational experience. For further information, please consult the accompanying video on blended learning found [here].

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List the **learning objective(s)** addressed by this educational experience.

An educational experience (instructional strategy) taking place in the on-line environment should possess **3 essential elements**:

- 1. A **cognitive presence** where the activity challenges learners to utilize the cognitive processes related to the learning objectives.
- 2. A **teaching presence** where both the teacher and students are available to assist others with their learning.
- 3. A **social presence** where students can regularly engage with peers and the teacher as they work in the on-line environment.

To assist you in building these 3 essential elements into the design of your educational experience, complete the following:



TEACHING PRESENCE

Describe how the teacher engages with and supports students throughout the educational experience and how students support and learn from one another?

SOCIAL PRESENCE

Describe how learners can interact with one another during the educational experience to mitigate a sense of isolation and support their knowledge construction.

TECHNOLOGY

An on-line educational experience incorporates the use of technology. Technology should be appropriate for the content being explored and should enhance the learning process – that is, the technological tool should support the pedagogical goals and help learners to construct the appropriate level of knowledge.

Ask yourself if the technological tool allows the learner to achieve the learning goals of the educational experience.

Remember that if the technological tool is too difficult to use, the learner's working memory (which is limited in duration and capacity) will be dominated by this extraneous cognitive load, hindering achievement of the learning objective(s).

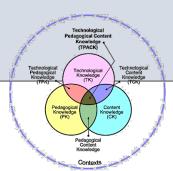


Figure 1. The TPACK framework and its knowledge commonents.

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List the technological tool(s) used to complete the objectives of this educational experience and describe how each enhances student learning

REFLECTION

As with in-person teaching, teaching in the on-line environment improves with reflection and practice. What concerns or challenges do you foresee in the implementation of your planned on-line educational experience?